

WAAAGH! PACA 2019 HOUSE RULES & CLARIFICATIONS

OBJECTIVES

Paca is encouraging the use of scratch-built and thematic objective pieces. For this reason, **all Objectives will be considered impassable**. They may not exceed 50mm in diameter. For gameplay purposes, all measurements will still be made to the exact center point of the Objective.

HOUSE RULES

While we are getting back into the swing of things, we will be using House Rules similar to **Midwest Meltdown**. The rules we are using are listed below. **Thanks Domus!**

Terrain

- Army specific terrain must be on your list if used. A scratch build is acceptable as long as it is a model (not a 2d template or such) and the footprint matches the GW kit exactly.
- All Forests, including Sylvaneth Wyldwoods, will be using the Overgrown Wilderness rule from the Citadel Woods scroll.

Allies

- Any unit in an army that does not have the army's keyword is considered an Ally. *Ex. - Order Wizard in Gnarroot Wargrove.* They don't count against Ally points / slots but do count as Allies in every other fashion. (Cant be battleline, cant get lore spells, etc..)
- Allied Heroes can never be given artefacts of power or spells from a spell lore.
- Allied units never benefit from Temple / Enclave / Stormhost / etc... rules.

General

- ~~A unit may only benefit from a Command ability that gives +1 attack only once per phase. (So no stacking.)~~
- A unit may only benefit from a Command ability that allows a unit to attack or shoot in the hero phase only once per phase.
- Additional attacks will never generate further additional attacks. (As it was in AoS 1st ed.)

Endless Spells

- You must have paid the points cost for an Endless Spell model in order to use it in a game.
- Abilities that modify or re-roll an unbinding roll do not affect on an Endless Spell dispel roll
- Things that increase the range of a casters spells do not apply to the distance which an Endless Spell can be setup from the Caster nor can you use things that allow you to measure from a different location when setting up an Endless Spell.

Model-specific

- Glottkin - Command ability is limited to once per hero phase.
- Lord Kroak - Impeccable Foresight command ability is limited to once per hero phase.
- Lord Kroak can not be the target of any ability or spell which specifically targets a stat he does not have.
- Seraphon Astrolith Bearer - Multiples do not stack
- Engine of the Gods - On a 14-17 result the Summoned Unit cannot move in the following movement phase.
- Summon Keeper of Secrets spell may no longer be used.
- Grot Warboss - Command ability does not stack.